

DUAN LI

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EDUCATION BACKGROUND

National University of Singapore

Aug 2023 - Feb 2025

Master of Computing

- GPA: 4.65 / 5.0 (Top 10%)
- Lectures: Data Structures and Algorithms, Computer Systems and Applications, Software Engineering on Application Architecture, Big Data Systems for Data Science, Stream Processing, Database Modelling and Programming, etc.

Southeast University

Aug 2018 - Jun 2022

Bachelor of Automation (Intelligent Information Processing)

- GPA: 3.76 / 4.00 (88.7 / 100) (Top 5%)
- Lectures: Programming and Algorithm Languages, Microcomputer Systems and Interfaces, Computer Architecture and Organization, Computer Networks, Embedded Systems and Project Design, Network Information Programming, etc.
- National patent: Dental veneer model generation and thickness measurement method based on oral scanning point Cloud

CORE COMPETENCIES

- **Programming Languages:** Proficient in C/C++, Python, Java, and Golang, with expertise in leveraging features of C++23 and earlier versions. Possess a good understanding of low-level programming concepts, including data structures and algorithms, multithreading, networking, and operating systems.
- **Linux & System Design:** Extensive experience in Linux system development, with expertise in TCP/UDP, socket/WebSocket programming, sync and async multithreading. Skilled in designing low-latency, high-performance, and reliable systems. Proficient with tools like Git, Nginx, Docker, and Kubernetes.
- **Software Development:** Solid understanding of large-scale distributed systems, with hands-on experience in MySQL, PostgreSQL, MongoDB, and Redis. Proficient in microservice development using frameworks like Spring Boot, Flask, and Gin. Experienced in designing and implementing RESTful APIs.
- **Soft Skills:** Excellent problem-solving abilities, clear communication, clean coding practices, and a collaborative mindset for tackling complex challenges effectively.

PROFESSIONAL EXPERIENCE

CONTEK

Feb 2025 - Present

Quantitative Developer – Intern (C++ 23, Async, Multithreading, Linux, REST, WebSocket)

- Designed and developed a high-performance cryptocurrency trading gateway system that seamlessly integrates REST/WebSocket APIs for 5 major exchanges (Binance, Bybit, OKX, etc.). Leveraged C++23 features, multithreading, and async programming to ensure scalability and stability. Successfully deployed and maintained zero-downtime in production.
- Led development of the offline market data processing module and optimized real-time streaming pipelines. Refactored core components to enhance data processing efficiency and improve code structure. All changes passed 100% regression testing, ensuring 24/7 market data delivery with 99.99% stability.

Tencent Games

May 2024 - Sep 2024

Software Development Engineer – Intern (C++, Multithreading, Shared Memory, Linux, Docker, IPC)

- Deeply evaluated various distributed frameworks (Nacos, Consul, Zookeeper, Eureka, Etcd, etc.) and strategically selected Consul for unified service registration, discovery, health check and Service Mesh(sidecar) on Kubernetes environments. Utilized Consul KV for storage of service configuration, routing, and weight information.
- Redesigned Tencent's load balancing agent and configuration center agent, focusing on high-performance, low-latency operations. Implemented a multithreaded mechanism for real-time updates of configuration and routing data from Consul to the configuration center agent, shared memory, and the load balancing agent. Led solution evaluation, development, self-testing, and benchmark testing. Successfully deployed across both CVM and Kubernetes environments.
- Implemented mTLS(HTTPS mutual authentication) on load balancers in TCC, AWS, GCP, and Azure, replacing manual IP whitelisting. Tested the functionalities of mTLS, certificate revocation, periodic certificate rotation, and multi-certificate chains. Additionally, developed a backup strategy by leveraging Cloud LB to forward Layer 4(TCP/UDP) requests to an Nginx server, where mTLS functionalities were configured on Nginx.

Monetary Authority of Singapore

Dec 2023 - Feb 2024

Software Development Engineer – Intern (Linux, Microservices, CMS, MySQL, Kubernetes)

- Developed and implemented a customized Umbraco Content Management System (CMS) tailored for financial business management, featuring MySQL integration and advanced access control. The solution provided seamless content management capabilities for other modules within the platform and was successfully deployed in the latest release of the financial management system, now fully operational.

Intel Corporation

Jul 2022 - May 2023

System Software Development Engineer (C/C++, Linux, Parallel computing, CPU, GPU)

- Developed a high-performance Linux kernel-space device management driver and a user-space device simulator, using interrupts to verify the behavior of the device simulator. Led solution formulation, architecture design, module development, and integration testing. Ensured stable operation of the driver on next-generation server CPUs (GNR).
- Optimized data-parallel algorithms for Intel's high-performance GPU architecture using oneAPI, rewrote critical sections of the parallel algorithms with SYCL to ensure low-latency, high-throughput execution, achieving a 5-10x reduction in runtime on PVC GPUs. Analyzed assembly code of parallel algorithms to propose impactful enhancements for the next-generation PVC GPU compiler, driving further optimization and efficiency.

Tencent Technology

Feb 2022 - May 2022

Software Development Engineer – Intern (C++, Golang, Python, Linux, Microservices, RPC)

- Contributed to the development of the Cloud Xiaowei Open Platform and voice assistant microservice modules, utilizing the trpc-go framework for service communication. Developed protocol integrations for speech recognition, semantic parsing, and speech synthesis modules. Additionally, managed Redis data migration and cluster deployment.
- Refactored the sports open capability module from C++ to Go services. Spearheaded the project for visually impaired programmers, coordinating with company representatives to provide Python cloud development tutorials on the open platform, while gathering feedback on accessibility support for the Cloud Xiaowei Open Platform.

Alibaba Group

Jun 2021 - Aug 2021

Software Development Engineer – Intern (C/C++, Compiler, Linux)

- Developed a lightweight JavaScript compilation engine backend for the Taobao app, focusing on optimizing performance. Led the development of instruction bytecode and JIT compilation modules, achieving a 10% increase in execution speed and enhancing resource efficiency by 7%.
- Developed the file clean-up module for online bypass repair using Java, overseeing the processing of handheld local and platform-delivered files in real-time, aligning with dynamic business push data to achieve seamless hot repairs, resulting in a 15% improvement in repair response times.

PROJECTS

Quantitative Trading – OrderBook & RiskControl (C++)

Nov 2024 - Present

Owner

- Link: <https://github.com/liduan2000/OrderBook>
- Designed and implemented a high-performance OrderBook using efficient data structures like multimap and unordered_map to enable fast order CRUD operations. Incorporated read-write locks to ensure thread-safe access in a concurrent environment, achieving optimal performance and data consistency in high-frequency trading scenarios.
- Implemented RiskControl Module which includes two critical submodules to enhance trading system reliability:
 1. SelfCrossChecker: Prevented self-crossing by validating new orders against existing ones within the system.
 2. RateLimiter: Built two custom rate-limiting algorithms—sliding window (using mutex for thread synchronization) and token bucket (leveraging atomic operations, spinlocks, and mutexes)—to efficiently manage trade request rates under multi-threaded conditions.

OfferAI – Job Seeking Assistant

May 2024 - Present

Software Developer

- Link: <https://offer-ai.net>
- Tech stack: Python, Flask, MySQL, Redis, MongoDB, Kafka, Nginx, Docker, REST APIs, JWT, OpenAI.
- A job-seeking assistant platform allowing users to register and utilize AI-based features such as resume enhancement, job recommendations, interview preparation, cover letter generation, and job applications. It also provides comprehensive job application tracking, job search, and matching functionalities.
- Responsible for backend development, REST API design, database schema creation, and platform promotion. Developed using Flask with MySQL for storage, Redis for caching and MongoDB for resume data, with Kafka for message queue. Also fine-tuned OpenAI with targeted adjustments based on specific prompt requirements.

Rate Corner – Course Rating Platform

Feb 2024 - Present

Project Leader

- Tech stack: Java, Spring Boot, Mybatis, Redis, MySQL, JWT, Swagger, Nginx, REST APIs, React, Typescript.
- A course evaluation platform allowing students to register, provide course evaluations, view and filter other course reviews, and manage users' own assessments. Widely used by NUS students, the platform has garnered thousands of favourites on social media promotional posts.
- Responsible for task scheduling, solution implementation, prototype design, REST API design, database schema design, backend development, integration test, service deployment, and promotional activities.

CERTIFICATIONS

- The second prize of National Computer Design Competition
- Special Prize of Jiangsu computer design competition
- Second prize of Southeast University computer design competition
- Puxin Elite Scholarship